

PX \times AI : algorithmics for better convergence in restricted maximum likelihood estimation

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REML estimation I

- Widely used for estimation of variance components
- Represents a constrained optimisation problem
- Iterative schemes to maximise $\log \mathcal{L}$ differ in
 - ▶ Convergence rate
 - ▶ Computational demands
 - ▶ Ease of implementation
 - ▶ Reliability
- 'Average information' (AI) algorithm preferred
 - ▶ "Often converges in a few rounds" (Thompson *et al.*, 2005)
 - ▶ Anecdotal evidence of convergence problems
 - bad starting values
 - multiple parameters or random effects
 - at boundary of parameter space

Outline

- 1 Introduction
- 2 Algorithms
 - AI-REML
 - EM and PX-EM
- 3 Convergence rates
 - Example 1
 - Example 2
 - Summary
- 4 Conclusions

REML estimation II

- 'Expectation-Maximisation' (EM) \rightarrow alternative
 - ▶ Stable
 - monotone increase in $\log \mathcal{L}$
 - estimates within parameter space
 - ▶ Painfully slow to converge
- New 'fast' EM type algorithms \rightarrow 1990 onwards
 - ▶ 'Parameter Expanded' (PX) EM (Liu *et al.*, 1998)
 - applicable to REML mixed model analyses
 - much faster than standard EM (Foulley and van Dyk, 2000)
 - no 'real' application so far
 - only limited comparison with AI (Cullis *et al.*, 2004)

Objectives

This study

- Examine convergence rates of PX-EM algorithm
- Compare PX-EM with AI algorithm
 - ▶ Beef cattle examples
 - ▶ Problem analyses

'Expectation Maximisation' algorithms

- Principle of EM
 - ▶ E-step : Take expectation of *complete* likelihood Q
 - impute 'missing values'
 - assume current parameter values maximise likelihood
 - ▶ M-step : Equate 1st derivatives of Q to zero
- Standard EM

$$\mathbf{y} = \mathbf{X}\mathbf{b} + \mathbf{Z}\mathbf{u} + \mathbf{e} \quad \text{with} \quad \text{Var}(\mathbf{u}) = \Sigma \otimes \mathbf{A}$$
 - ▶ Estimate Σ
- PX - EM

$$\mathbf{y} = \mathbf{X}\mathbf{b} + \mathbf{Z}(\boldsymbol{\alpha} \otimes \mathbf{I})\mathbf{u}^* + \mathbf{e} \quad \text{with} \quad \text{Var}(\mathbf{u}^*) = \Sigma^* \otimes \mathbf{A}$$
 - ▶ Estimate Σ^* and $\boldsymbol{\alpha}$
 - ▶ Reduce to $\Sigma = \boldsymbol{\alpha}'\Sigma^*\boldsymbol{\alpha}$
 - ⇒ Partially account for error in Q due to $\boldsymbol{\theta}^t \neq \hat{\boldsymbol{\theta}}_{max}$

Newton methods for optimisation

Why AI REML can fail

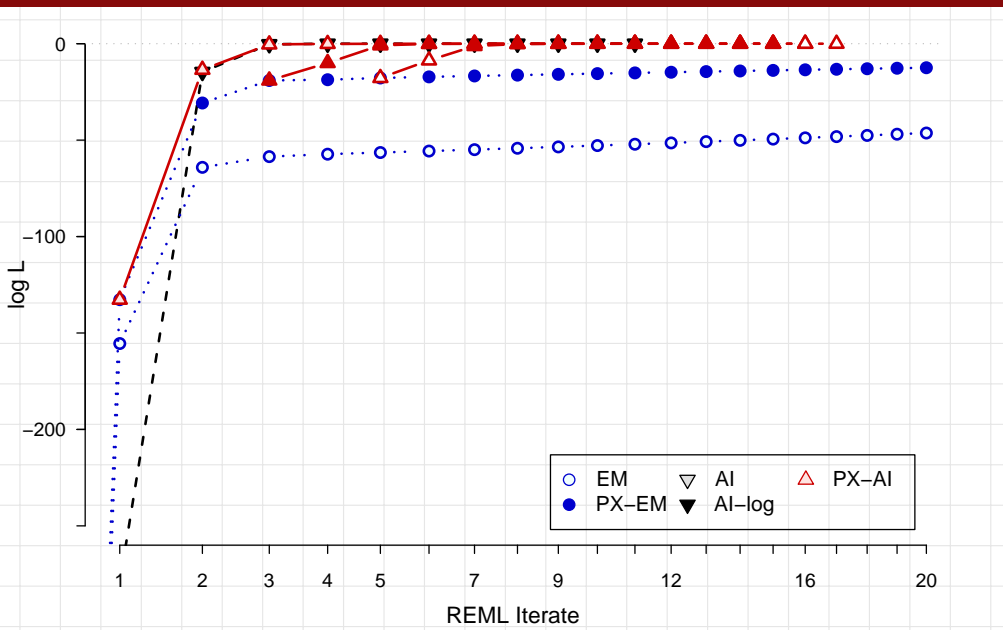
- AI algorithm uses 2nd derivatives of $\log \mathcal{L}$ (data part)
 - ▶ unconstrained \rightarrow reparameterisation
 - ▶ $\log \mathcal{L}$ not guaranteed to increase
- Modified Newton method

$$\boldsymbol{\theta}^{t+1} = \boldsymbol{\theta}^t + \omega \Delta \quad \text{with} \quad \Delta = -(\mathbf{H}^t)^{-1} \mathbf{g}^t$$
 - ▶ Phase I : Damped $\rightarrow 0 < \omega < 1$
 - 'far' from maximum of $\log \mathcal{L}$
 - estimate ω using approximation of $\log \mathcal{L}$
 - ▶ Phase II : Quadratically convergent $\rightarrow \omega = 1$
 - close to maximum of $\log \mathcal{L}$
 - norm of \mathbf{g} converges quadratically to zero
 - few iterates
 - ▶ Ensure \mathbf{H} is 'safely' positive definite \rightarrow add $\lambda \mathbf{I}$

Example 1

- Multivariate analysis : 3 traits
 - ▶ Birth, weaning & yearling weight of beef cattle
- 3 random effects
 - ▶ Direct, additive genetic
 - ▶ Maternal, additive genetic
 - ▶ Maternal, permanent environmental
- 24 parameters to be estimated
 - ▶ assume direct-maternal genetic covariances are zero
- 10 479 records on 4 953 animals; 6 247 animals in pedigree

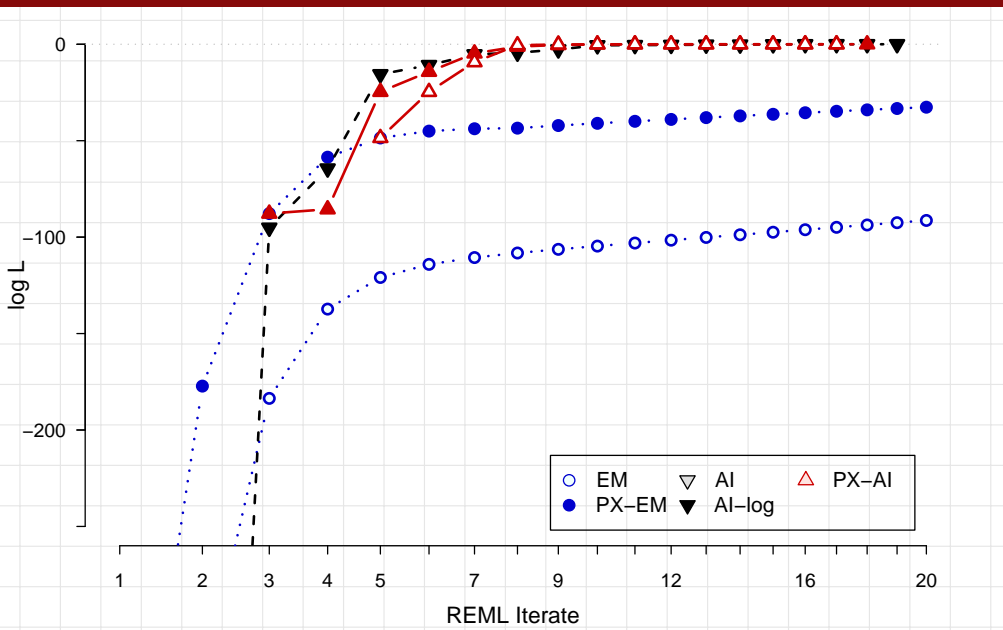
'Good' starting values



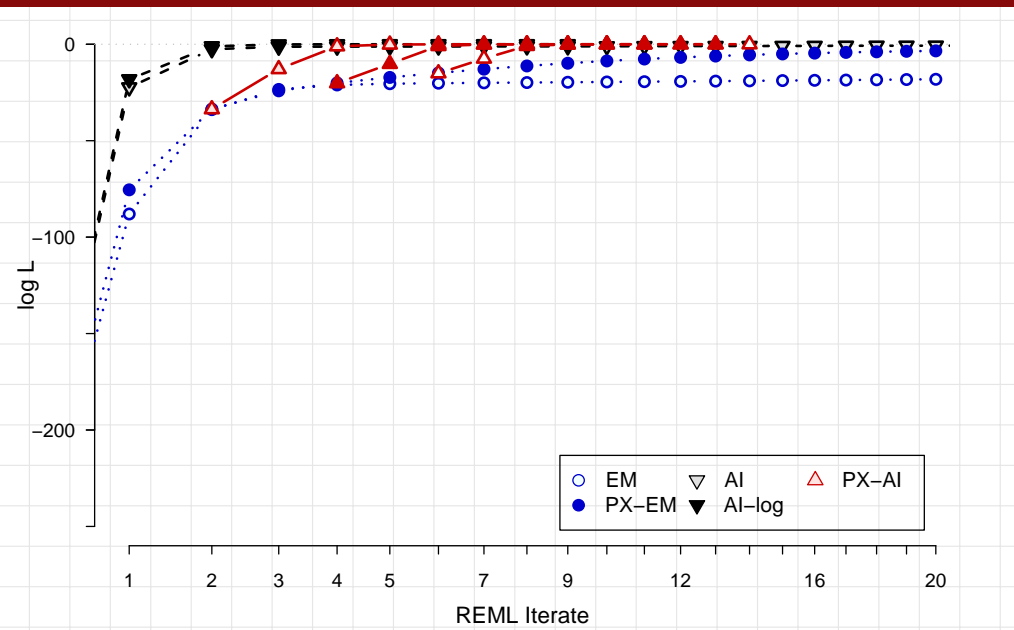
Example 2

- Multivariate analysis : 8 traits
 - ▶ 4 'carcass' traits measured by live ultra-sound scanning
 - ▶ records on heifers/steers and bulls treated as different traits
- Simple animal model
- 56 parameters to be estimated
 - ▶ 36 genetic covariances
 - ▶ 20 residual covariances
- Records from a single, large herd
 - ▶ 20 171 records on 5 605 animals
 - ▶ 8 044 animals in pedigree

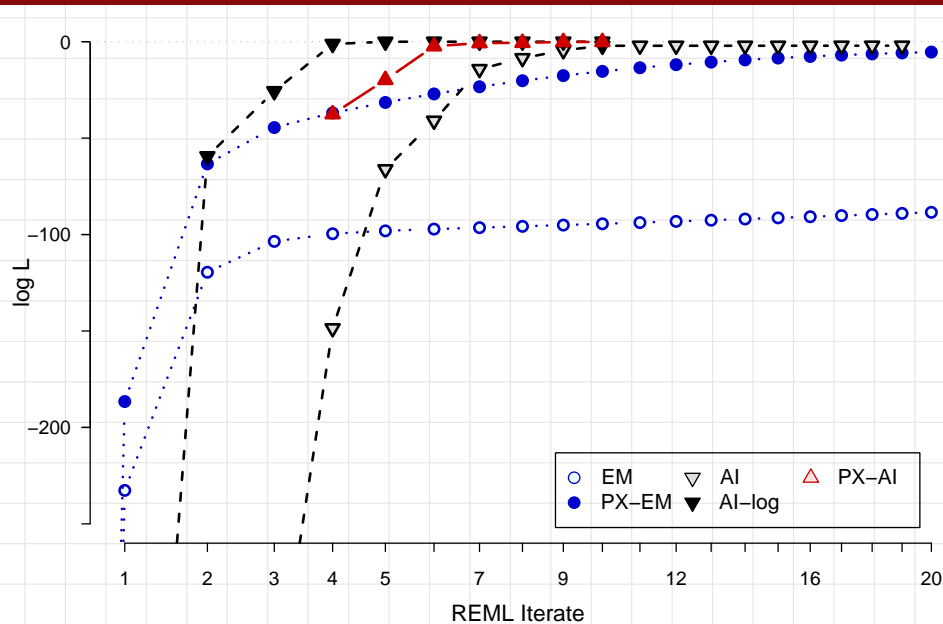
'Bad' starting values



'Good' starting values



'Bad' starting values



Conclusions

- PX-EM algorithm very useful in early iterates
- PX \times AI algorithm
 - ▶ safe-guard against bad starting values
 - ▶ eliminate ambiguities of modifying AI algorithm
- Disadvantages
 - ▶ extra programming effort
 - ▶ requires inverse of coefficient matrix
- AI REML performs extremely well
 - ▶ with good starting values
 - ▶ when properly controlled
- **Get good starting values !**

Summary of results

- Similar results for other cases
- PX-EM
 - ▶ excellent performance in early iterates
 - ▶ most advantageous for
 - analyses with 'bad' starting values
 - models with several random effects
 - estimates at boundary of parameter space
 - ▶ convergence rates as for standard EM in later iterates
- AI algorithm
 - ▶ can be 'temperamental' in early iterates
 - ▶ rapid convergence once close to maximum of $\log \mathcal{L}$
 - ▶ need stringent control to ensure reliable convergence
 - choices not always clear-cut